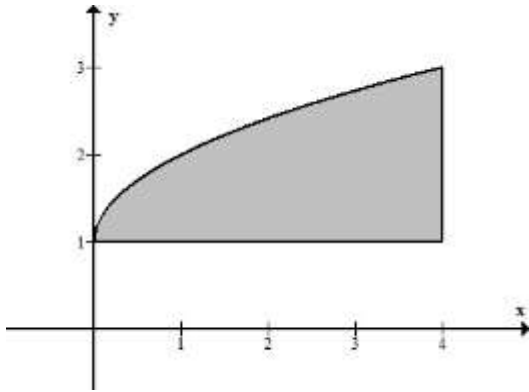


Section 6.1

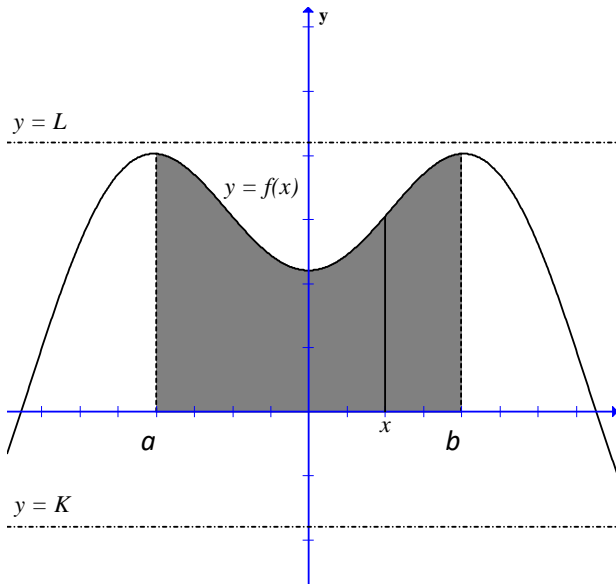
After viewing the lecture videos and reading the textbook, you should be able to answer the following questions:

1. Consider the region that is bounded by the graphs of $y = 1 + \sqrt{x}$, $x = 4$, and $y = 1$. If we revolve the region about the x -axis, it forms a solid of revolution whose cross sections are washers.



- a) What is the outer radius, $R(x)$, of a cross section of the solid at a point x in $[0,4]$?
- b) What is the inner radius, $r(x)$, of a cross section of the solid at a point x in $[0,4]$?
- c) What is area, $A(x)$, of a cross section of the solid at a point x in $[0,4]$?
- d) Write an integral for the volume of the solid.

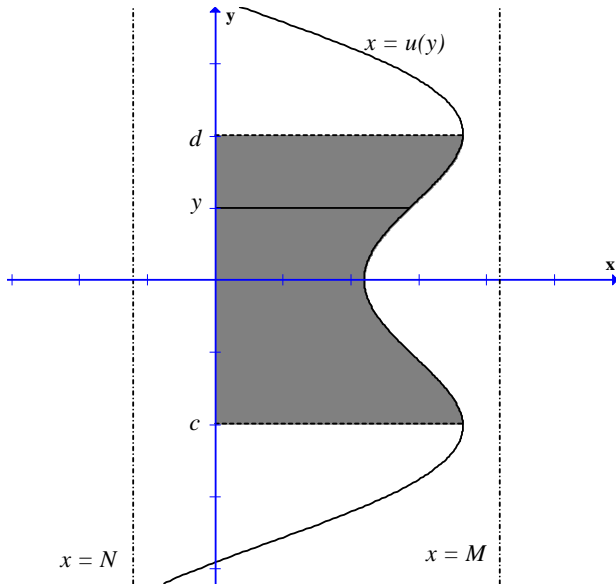
2. The Disk/Washer Method about a horizontal line: $V = \int_a^b \pi \left((R(x))^2 - (r(x))^2 \right) dx$



Set up the integral to find the volume of the solid generated by rotating the region bound by the curve $y = f(x)$ and the x -axis over the interval $[a, b]$ about:

- the x -axis.
- the line $y = L$.
- the line $y = K$.

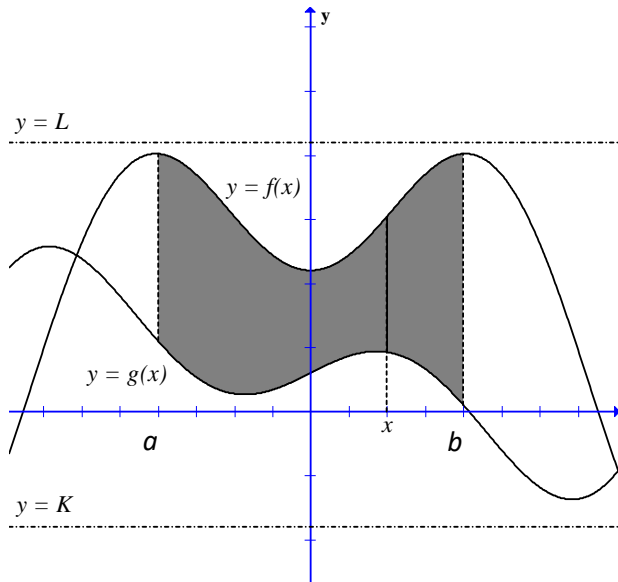
3. The Disk/Washer Method about a vertical line: $V = \int_c^d \pi \left((R(y))^2 - (r(y))^2 \right) dy$



Find the volume of the solid generated by rotating the region bound by the curve $x = u(y)$ and the y -axis over the interval $[c, d]$ about:

- the y -axis.
- the line $x = M$.
- the line $x = N$.

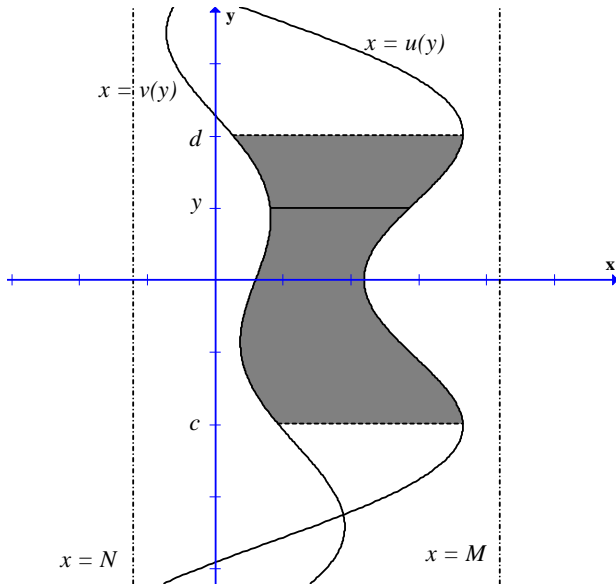
4. The Washer Method about a horizontal line: $V = \int_a^b \pi \left((R(x))^2 - (r(x))^2 \right) dx$



Find the volume of the solid generated by rotating the region bound by the curves $y = f(x)$ and $y = g(x)$ over the interval $[a, b]$ about:

- a) the x -axis.
- b) the line $y = L$.
- c) the line $y = K$.

5. The Washer Method about a vertical line: $V = \int_c^d \pi \left((R(y))^2 - (r(y))^2 \right) dy$



Find the volume of the solid generated by rotating the region bound by the curves $x = u(y)$ and $x = v(y)$ over the interval $[c, d]$ about:

- the y -axis.
- the line $x = M$.
- the line $x = N$.

NOTE: For the disk/washer method, your “cuts” (the line drawn through the region at either a random value of x or at a random value of y) are perpendicular to the line about which you are rotating.

You integrate with respect to x if your cuts are perpendicular to the x -axis (that is, if your cuts are vertical).

You integrate with respect to y if your cuts are perpendicular to the y -axis (that is, if your cuts are horizontal).